
Dangerous Golf Key Serial Number



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About This Game

Mixing arcade style high score gameplay with humorous irreverence, Dangerous Golf isn't about Par or Birdie. The aim of the game is to cause maximum damage over 100 holes and four unusual locations.

Smash up the toilets, make a big mess in the Kitchen, destroy priceless antiques in the Palace. This is golf played indoors where the more expensive the object the higher its game value. Humorous destruction and over the top trickshots are the way to score big.

Destroy enough things off the Tee and you'll earn a SmashBreaker. This turns your Ball into a Fireball that you can steer around the level causing more destruction and chaos. The bigger the mess, the bigger the Score.

Long shots, Ricochets and yet more Destruction are the name of the game when Putting. Hitting your ball straight into the hole is NOT what Dangerous Golf is about and whilst you can do that it won't earn you the big medals or help you beat your Friends to the top of the Leaderboards.

If you buy and play our game ... thank you .. and we hope you have fun. We are supported 100% by our players, no corporate or VC safety nets here.

So if you experience any problems at all please tell us – so we can have a go at fixing whatever problem it is you're having. We are a team that loves to listen to our players and we strive to do better every day. Details at <http://www.threefieldsentertainment.com/contact/>.

Four Ways to Play

World Tour

- 10 tours, 10 holes in each. As you progress you unlock new locations and extra Abilities that'll help you do even more Damage.

Coop World Tour

- Play the World Tour co-operatively with a friend or family member. This is the perfect couch Co-op experience. Both players play sequentially into the same scene making it the perfect game for players of mixed ability. One or more controllers.

Party Golf (Offline)

- Local competitive pass-the-pad Party Golf mode for 4 players. Use one or more controllers, all sign in with your profiles or play as guests, this is the perfect game to put on when your friends come round.

Party Golf (Online)

- Take on and play against the most dangerous golfers in the world. Up to 8 Players.

Four Unique Locations

USA

- Kitchen – Make a huge mess in the Kitchen. Splat food onto the walls and floor, break Microwave Ovens and Dishwashers. Break open the Store Room, access the Back Alley and trash the Bathroom.

England

- Castle - Cause chaos in the Castle. Knock down the suits of Armour, spill paint onto works of art and smash priceless antiques. Explore the Dungeon, Armoury, Queens Corridor and redecorate the Great Hall.

France

- Palace - Let them eat cake – but only after you've knocked it all to the floor. Break bottles, vases, tables, grand pianos and grandfather clocks. Drop down to the Wine Cellar, make a noise in the Library or break into the Secret Vault.

Australia

- Disturb the peace and serenity of the Outback. Set fire to the pumps, break all the windows and run riot in the store. Tee Off on the Forecourt, make work for somebody in the Workshop, spray paint in the Paint Shop, rock the Rooftop and light up the Alleyway.

Title: Dangerous Golf
Genre: Action, Indie, Sports
Developer:
Three Fields Entertainment
Publisher:
Team17 Digital Ltd
Release Date: 2 Jun, 2016

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 64 bit

Processor: Intel i5 3.2GHz / AMD FX 8350

Memory: 8 GB RAM

Graphics: nVidia GTX 750ti / AMD Radeon R7 265

DirectX: Version 11

Network: Broadband Internet connection

Storage: 6 GB available space

English,French,Italian,German







I bought this game on release and it was fun for a while. I took a long break and came back to find on guys in [drag...what? i thought they patched like that online. I remember when people were making giant and i thought they patched it to where you can't see it anymore. did they never do it for the](#)

[Anyway, still super fun and i love Amy and B2. Hope they add Yun-Seong soon.. Depending on your patience and skill, this is a surprisingly short game. If you enjoy either supporting indies or playing kusoges, go for it. Otherwise, I cannot recommend this.](#)

[While this is a Touhou fan game, difficulty is not a large part of the game; all the difficulty is provided by the mechanics. Marisa feels so heavy in her jumps and horizontal movement, and some areas are so poorly done, it's not even your fault if you can't make it past. Anything you have to climb doesn't leave you on top of it, you must jump out of whatever you're on or your position will be lower as though your climbing and you can't walk off. Sometimes even if you're at the top, you will be stuck, and must gain momentum to jump out of what your climbing. The birds and paper planes section is the worst: because of the strange climbing and jumping, I was often stuck in the bird and my jumps were always weak to jump off it, while being pushed off.](#)

[Honestly, the "easy" route is more difficult than the "hard" route, which still isn't saying much. It's also incredibly difficult to see where you start in each new room at first, and there are no options. \(The game is only fullscreen.\)](#)

[Story was funny, no problems with it.](#)

[While I don't recommend this game, I would still like to see something more polished by the dev.. I really really like this game. Out of all the games that I have, I have to say THIS game is the only one I've gotten so far in. It's addictive, and the art is cute so I love it. It's challenging, the only thing i wish is that it was longer. It's kinda short in my opinion. Like I beat the game...I think...so now it's got me in like some kind of lightening round where you gotta "test your might" and see if you could beat records. If i don't have a goal to reach I don't see the point of that part, but honestly it's super fun and you should give it a try. And despite the name, it is very cat friendly lol.. I liked game's aesthetics, cuz it overally looks and sounds good, futuristic style racers are my personal favorites and there is so little of them especially on PC. Machanics wise game seems solid.](#)

[That being said - level design... I don't think there was any person that actually beat 1st level on first try, since without memorisation there is little to none time to react to obstacles on track \(no radar, no some kind of warning\), especially when they blend into overall track colorization and there is no break. It seems just unfair.](#)

[Game isn't asking for much price wise and it is enjoyable, so that's why I really can't just unrecommend it. In this price range you usually land on smth that is just tragic \u2665 and this game is REALLY far away from it.. Certainly an interesting experience, although it feels too short in comparison to the plot it's trying to tell.](#)

[The art is quite unique and the music is fitting, the protagonist is nicely designed and the dialogue options are amusing. Although it seems like there's one dialogue option at the start when you first talk to the escape artist: that seems to stick and not advance properly unless you just click on all three dialogue options.](#)

[The story is pretty generic but is still genuine in its intentions, the writing is strong but is not brought to its full potential due to how short the game is. The whole story is very abrupt and feels like an abridged version of a relatively typical animated movie. The plot just doesn't fit well into this small a time frame. The entire sequence about logic and fallacy doesn't make much sense considering it doesn't truly have anything to do with the story, it seems to be artificially injected in for the sake of trying to teach the player some kind of lesson.](#)

[Overall while it was a nice little experience, it definitely is rough around the edges in the way it tells a generic magician story in a half hour; with this strange inclusion of a lesson on critical thinking. Would of much rather paid for a larger scale story that](#)

has been fully fleshed out and fits into itself, then this very confined and uncertain short story. Still interesting though to be sure, just this same concept would have been much more interesting and more natural in a larger format.. Not as good as Choice of Games other Text based Rpgs. I'd give this one a miss was short and kind of dull.. Tron meets Portal, nice bad weather game for puzzle freaks.. This game is awesome! I was looking really for a great VR Racing game... they usually are not good. Also because of nausea. This game works! It's super fast and fun!. Very good game. Pretty realistic, looks nice, sounds nice. Every kill is very satisfying, every minute in this game is enjoyable and every \$ spent on this game was definitely worth it.
8.5/10

I love this game. It's perfect for releasing the angry within yourself, from blowing Gorillas to men in black up, you just can't go wrong with this game, the only issues I have is that it not fully controller support yet.. The game definitely came as advertised: guns, ducks, explosions. Packing around an hour of content in the current build of the game (which the developer indicated in the discussions is subject to change, as new content may be added), the price is very fitting. A love letter to Duck Hunt (duh), and arcade shooters as a whole, Duckpocalypse is a pretty easy recommendation for Vive owners, for a few bucks you get a fun, memorable arcade shooter with a great sense of humor. Be warned though that, at least in the current build, the game may get rather repetitive if you aren't hunting down those achievements!. My Mods i played with in Haulin' \u2665\u2665\u2665\u2665 IT UP and now it wont start anymore (I also removed the mods from the mods folder and still... Didn't work :(). This game is visually beautiful. I loved the backdrops and the designs of the characters. Gameplay was fun and pretty simple, though more than one playthrough is required to unlock all achievements.. My name is Van, I'm an artist, I'm a performance artist. I'm hired to people to fulfill their fantasies, their deep dark fantasies. I was gonna be a movie star y'know, modeling and acting. After a hundred and two additions and small parts I decided y'know I had enough, Then I got in to Escort world. The client requests contain a lot of fetishes, so I just decided to go y'know... full \u2642Master\u2642 and change my entire house into a dungeon... \u2642Dungeon\u2642Master\u2642 now with a full dungeon in my house and It's going really well. Fisting is 300 bucks and usually the guy is pretty much hard on pop to get really relaxed y'know and I have this long latex glove that goes all the way up to my armpit and then I put on a surgical latex glove up to my wrist and just lube it up and it's a long process y'know to get your whole arm up there but it's an intense feeling for the other person I think for myself too, you go in places that even though it's physical with your hand but for some reason it's also more emotional it's more psychological too and we both get you know to the same place it's really strange at the same time and I find sessions like that really exhausting. I don't know I feel kinda naked because I am looking at myself for the first time, well not myself but this aspect of my life for the first time and it's been harsh... three to five years already? I never thought about it... Kinda sad I feel kinda sad right now, I don't know why. Cabals: Card Blitz is for those who love to build decks, never bow to enemies and crave for victories. Engage in quick auto-battles and strive for your survival as you take on ruthless villains. Be ready to sharpen your skills as you face challenges as the game progresses. Battles go tough as you move on to the next levels. Enjoy the realm of occult magic and take your enemies in the offline mode. So, what are you waiting for? Enjoy playing it now!. It is very well done, with nice animations and decent sound. I find it a bit too frustrating at times, but if you like a challenge, it's worth a shot.

. It's a fascinating and incredibly intricate series of moving clock parts, but then you close the face and realize it's only a half hour. Wonderful idea, but with only one chapter, hard to recommend unless you like single-sitting games that skew **extremely short**.

Still, some of the best writing and choice -> consequence interactions I've seen in years. Recommended on sale or if you just want to give \$3 to a tiny dev who could use the money.. Alright, so first of all, I enjoyed this game! It was a fun little story about a person (pick your gender) who happens to be a half breed of the old gods from Lovecraftian lore that needs to amass an army to destroy Innsmouth. However this game does it in a Visual Novel type presentation that also happens to be an RPG, cause you have a few stats here and there that affect the game. Also there are multiple branching paths you can take depending on your choices throughout the game. You can tell a lot of time and thought was put into the design of the overall product and how it functions. Also the humor reminds me a lot of the sarcastic, trope ignoring, 4th wall breaking, pop culture referencing, snarky humor you'd find in a game like The Bard's Tale, and I enjoyed that quite a bit actually. It's what kept me playing to the end.

That being said, this game isn't going to appeal to everyone. The humor type alone may put off some people, while amusing others. Also you have to get past the art. The way it's presented is with photo backdrops with artistic renditions of the characters that are talking. The art and characters aren't bad though, you can just tell it's done with multiple artists with different art styles (which strangely works for the type of quirky game this is). This can be jarring at first but I was able to quickly look past it.

Overall I was looking for a fun story with Cthulhu/Old Gods type mythos in it, and I got it! Also the price point is cheap enough that even if it slightly piques your interest in it you should go for it!

TL;DR

Fun Visual Novel/RPG Hybrid game with quirky Bard's Tale type humor which you may love or not that suggests multiple plays due to branching story paths. Also if you can get over the inconsistent art style and photo backgrounds and see the charm in it then you'll enjoy it. There are worse ways to spend \$5.

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